

# Efficient Relational Symbolic Execution for Constant-Time at Binary-Level with Binsec/Rel

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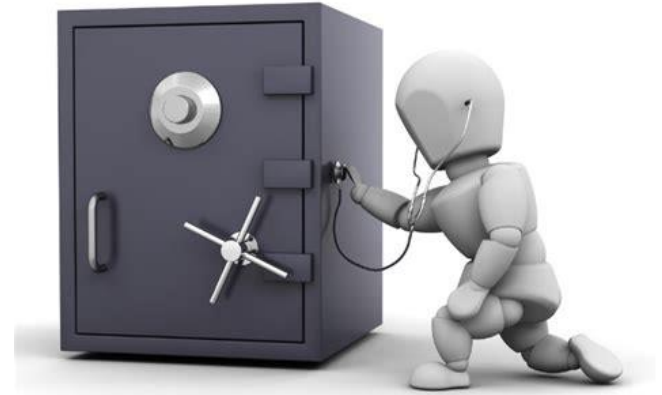
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CEA, LIST, Université Paris-Saclay  
France

Tamara Rezk  
Inria  
France

# Context: Timing Attacks

**Timing attacks:** execution time of programs can leak secret information

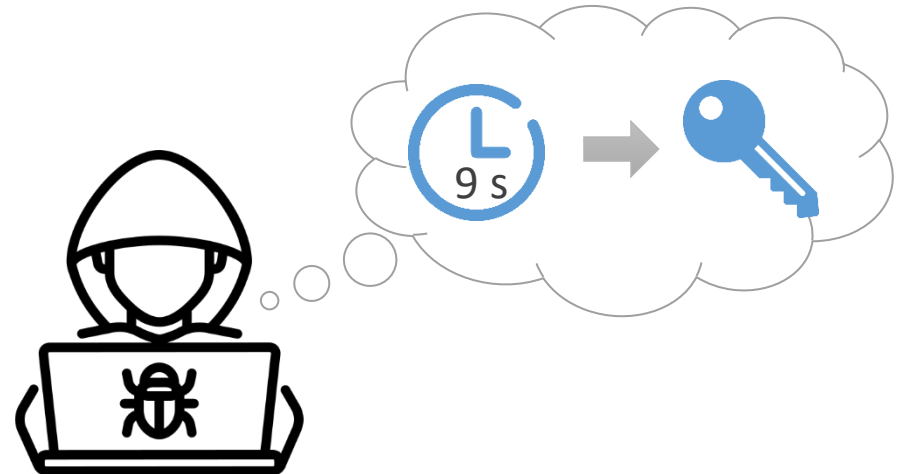
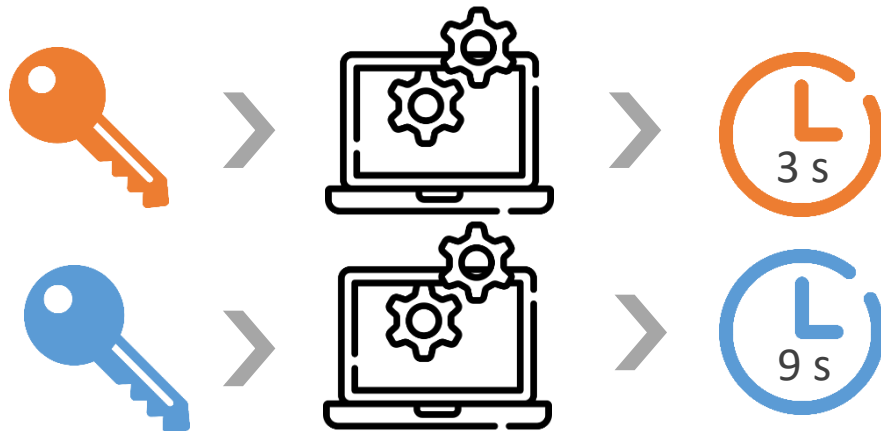
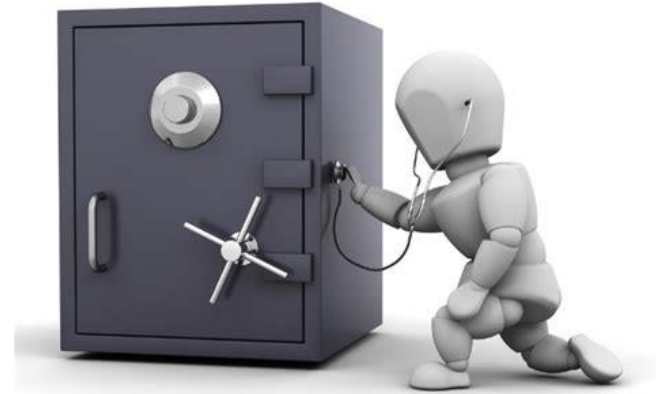
First timing attack in **1996** by Paul Kocher: full recovery of **RSA encryption key**



# Context: Timing Attacks

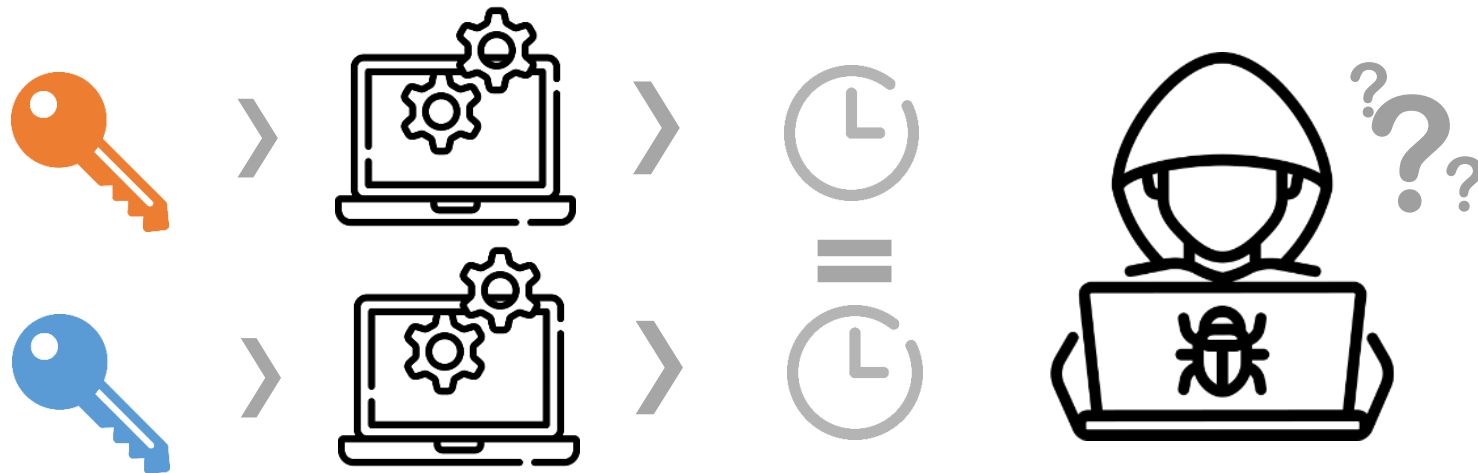
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# Protect Software with Constant-Time Programming

**Constant-Time.** Execution time is independent from secret input

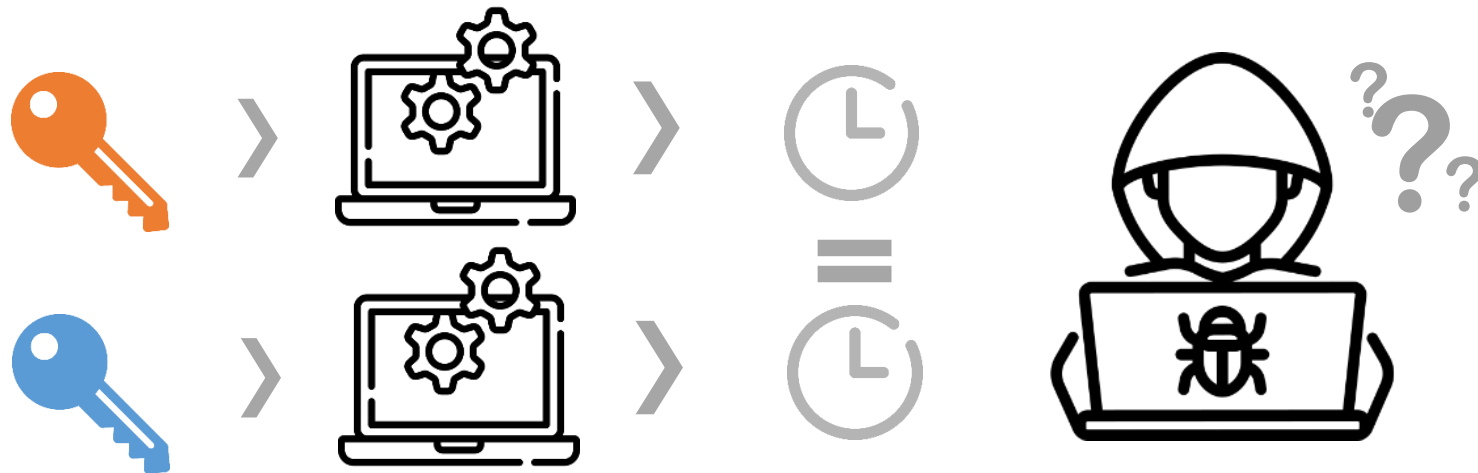


# Protect Software with Constant-Time Programming

**Constant-Time.** Execution time is independent from secret input

→ Control-flow

→ Memory accesses

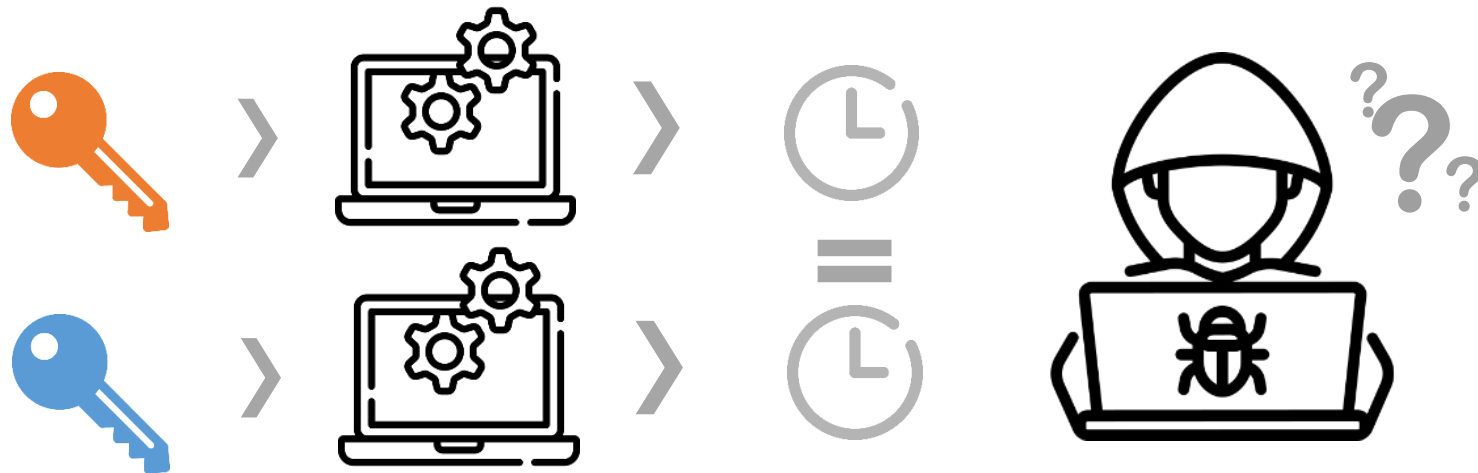


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Property relating *2 execution traces* (2-hypersafety)

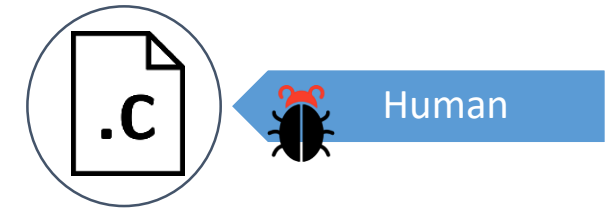
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## Execution time is not easy to determine

- Sequence of **instructions** executed
- **Memory** accesses (Cache attacks, 2005)



## Multiple failure points



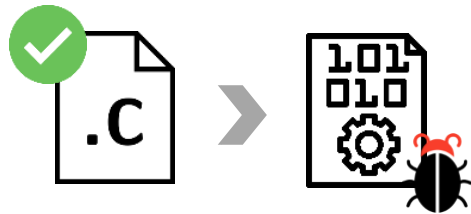
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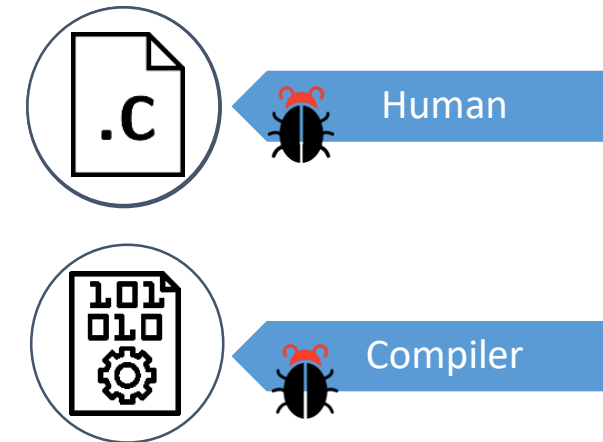
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## Compiler can introduce bugs [1]!



## Multiple failure points



[1] “What you get is what you C”, Simon, Chisnall, and Anderson 2018



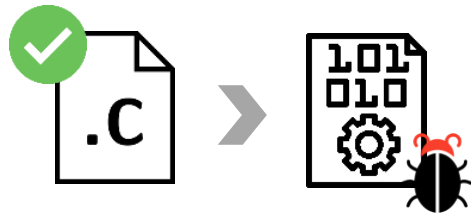
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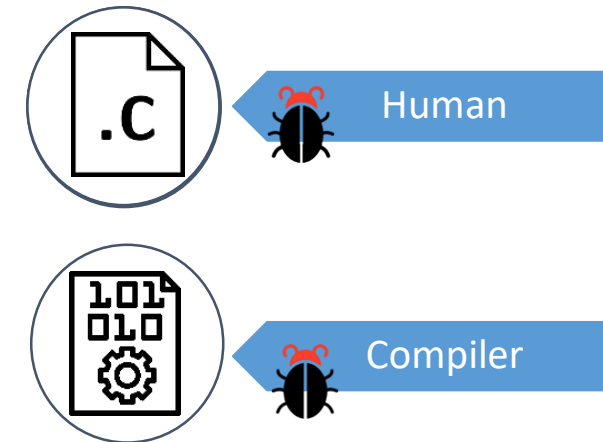
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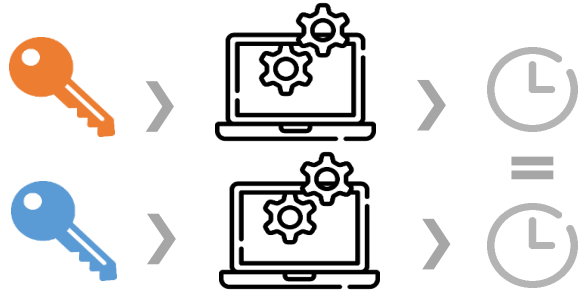
## Not easy to write constant-time programs

*We need efficient **automated verification tools**!*

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# Challenges for CT analysis

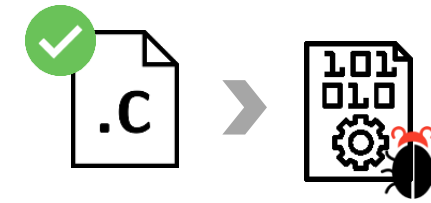
## Property of 2 executions



→ Efficiently model **pairs of executions**

*Standard tools do not apply*

## Not necessarily preserved by compilers



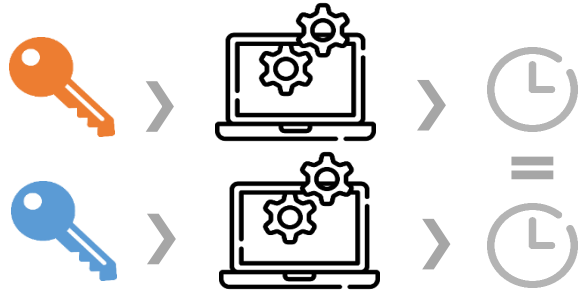
Compilation

→ **Binary-analysis**

*Reason explicitly about memory*

# Challenges for CT analysis

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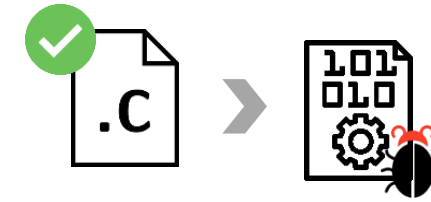
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**RelSE**

SE for pairs of traces with **sharing**

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Compilation

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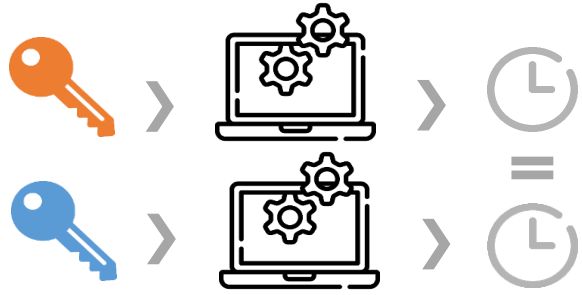
*Reason explicitly about memory*

**Binary-level SE**

 **BINSEC**

# Challenges for CT analysis

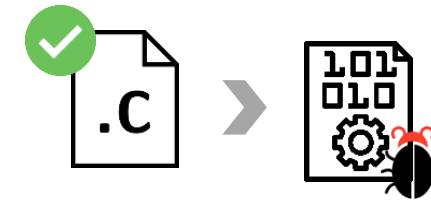
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**RelSE**

SE for pairs of traces with **sharing**



**Binary-level SE**

 **BINSEC**

**Does not scale** 😞 (whole memory is duplicated, no sharing)

# Contributions



<https://github.com/binsec/rel>

## Efficient Relational Symbolic Execution for Constant-Time at Binary-Level

### Optimizations

Dedicated optimizations for  
RelSE at binary-level:  
**maximize sharing** in memory  
(x700 speedup)

### New Tool

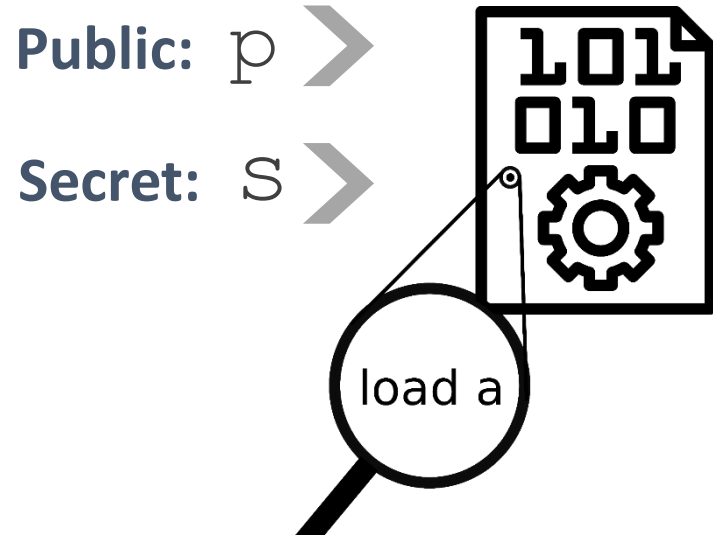
**BINSEC/REL**  
First efficient tool  
for CT analysis  
at *binary-level*

### Application: crypto verif.

From OpenSSL, BearSSL,  
libsodium  
296 verified binaries  
**3 new bugs** introduced by  
compilers from verified source  
*Out of reach of LLVM verification tools*

- Relational Symbolic Execution (RelSE)
- Our Approach: Binary-level RelSE

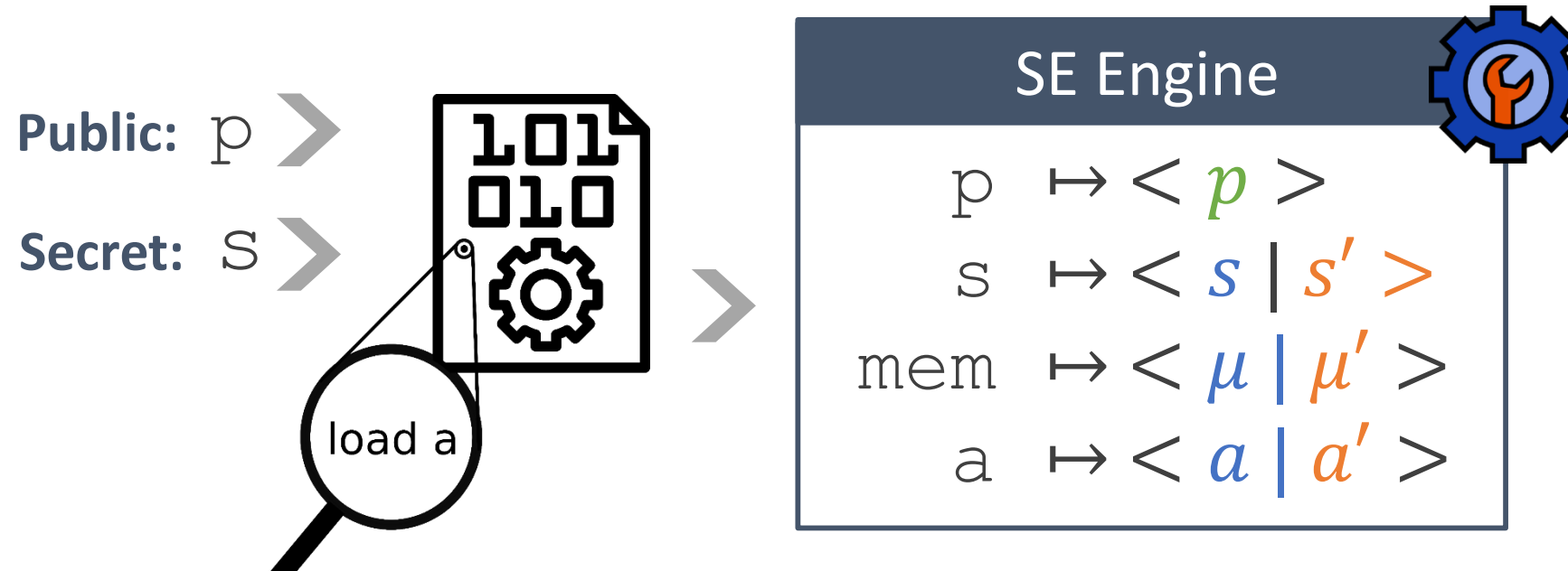
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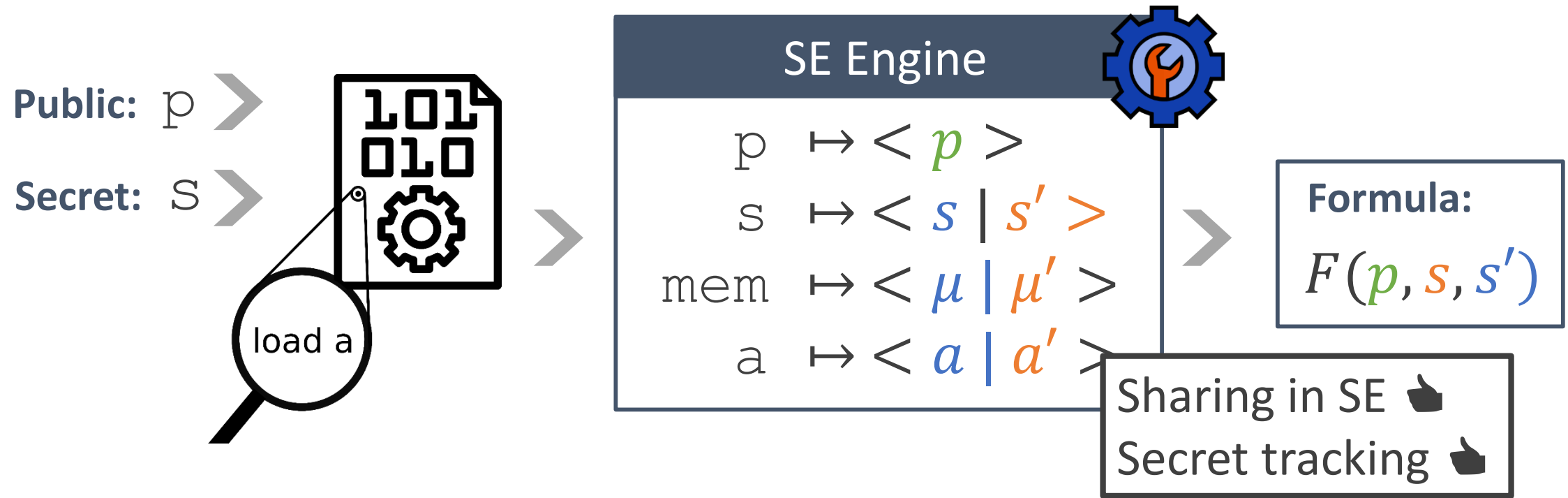


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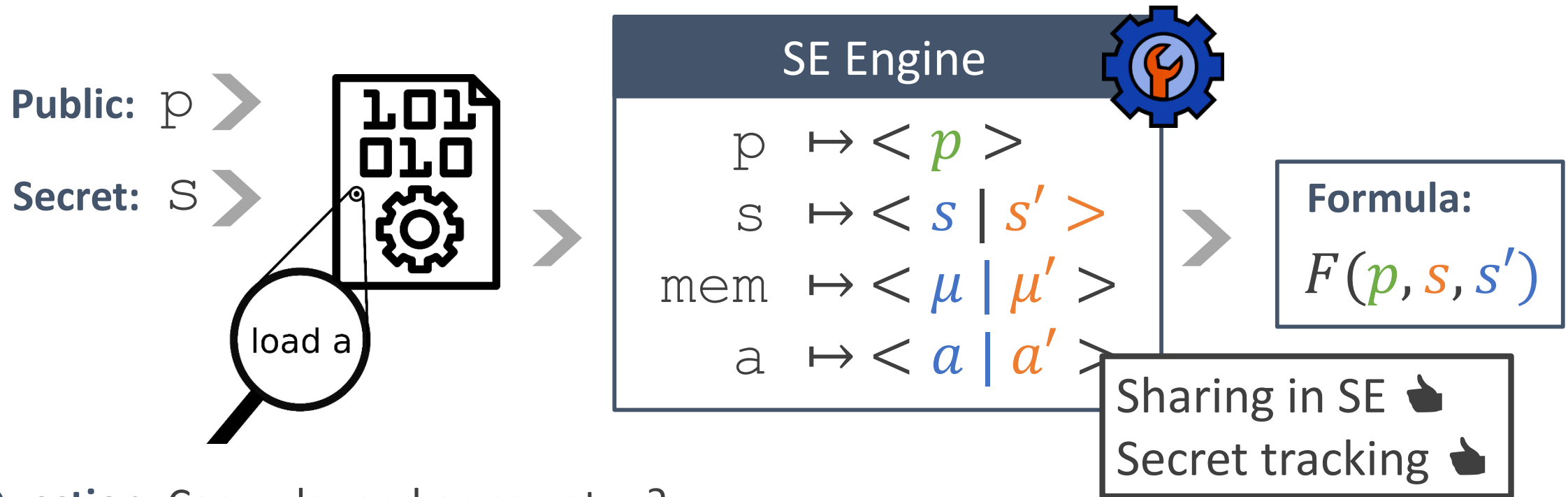
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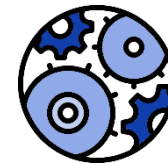


**Question:** Can  $a$  depend on secret  $s$  ?

**Formula with sharing:**

$$F(p, s, s') \wedge a \neq a' \quad \text{>}$$

Solver



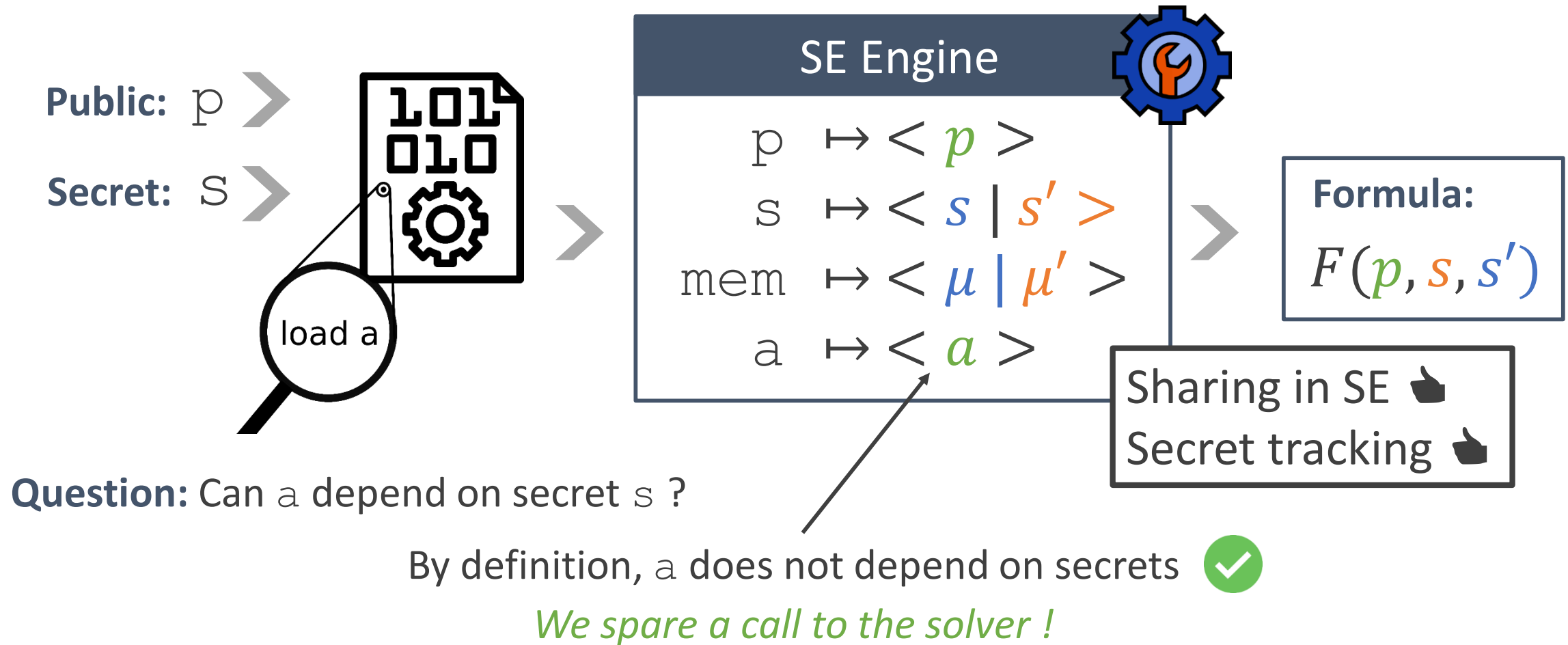
UNSAT 

SAT 

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# Problem with RelSE at binary-level

**Problem:** Sharing fails at binary-level

- Memory is represented as a symbolic array  $\langle \mu \mid \mu' \rangle$
- Duplicated at the beginning of SE
- Duplicate all load operations

In our experiments, we show that standard RelSE  
does not scale on binary code

# Our approach: Binary-level RelSE

## FlyRow: on-the-fly read-over-write

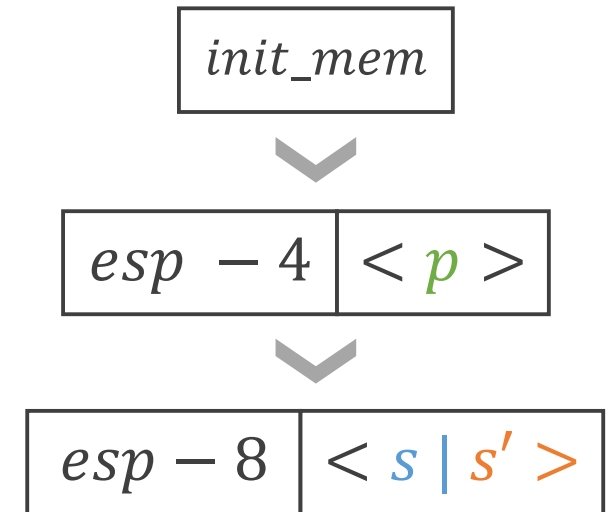
- Builds on *read-over-write* [1]
  - Relational expr. in memory
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## Memory as the history of stores.



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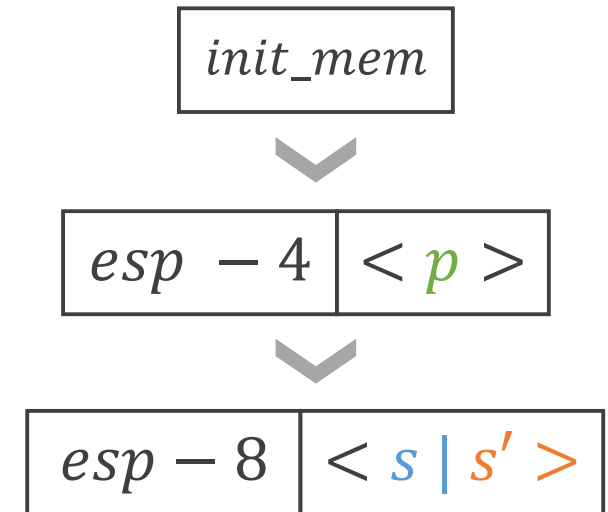
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### Example.

load  $esp-4$  returns  $\langle p \rangle$  instead of  
 $\langle \text{select } \mu(esp-4) \mid \text{select } \mu'(esp-4) \rangle$

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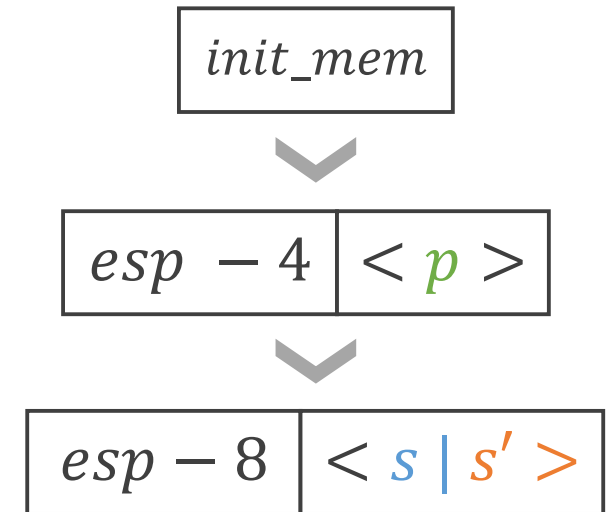
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+ simplifications for efficient syntactic disequality checks

## Memory as the history of stores.





# Experimental evaluation

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<https://github.com/binsec/rel>

## Experiments

**RQ1.** Effective on real crypto?

→ 338 programs: 54M unrolled instr in 2h

**RQ2.** Comparison vs. RelSE

→ 700× faster *+ More in paper*

## Benchmark

- Utility functions from OpenSSL & HACL\*
- Cryptographic primitives:
  - libsodium
  - BearSSL
  - OpenSSL
  - HACL\*

# RQ1: Effectiveness

	Programs	Static Instr.	Unrolled Instr.	Time	Success
Secure (Bounded-Verif)	296	64k	23M	46min	100%
Insecure (Bug-Finding)	42	6k	22k	40min	100%

- First automatic CT analysis of these programs at **binary-level**
- Can find vulnerabilities in binaries compiled from **CT source**
- Found **3 bugs** that **slipped through prior LLVM analysis**

## RQ2: Comparison with RelSE

	Instructions	Instructions / sec	Time	Timeouts
RelSE	349k	6.2	15h47	13
Binsec/Rel	23M	4429	1h26	0

Binsec/Haunted **700×** faster than RelSE  
**No timeouts** even on large programs (e.g. donna)

# Conclusion

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 Binsec/Rel

MAY 18-20, 2020

41st IEEE Symposium on  
Security and Privacy

<https://github.com/binsec/rel>

- Dedicated **optimizations** for RelSE at binary-level  
→ Sharing for scaling
- **Binsec/Rel**, binary-level tool for constant-time analysis
- Verification of crypto libraries at binary-level + **new bugs introduced by compilers** out-of reach of LLVM verification

## After Binsec/Rel

Detection of **Spectre** attacks

 Binsec/  
Haunted

 **NDSS**  
SYMPOSIUM/2021

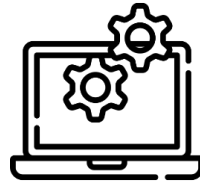
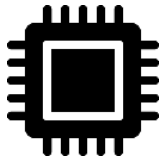
<https://github.com/binsec/haunted>

New framework to verify  
**secret-erasure** (WIP)

*I'm also looking for a postdoc for next year 😊 !*

# Credits

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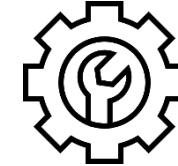
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